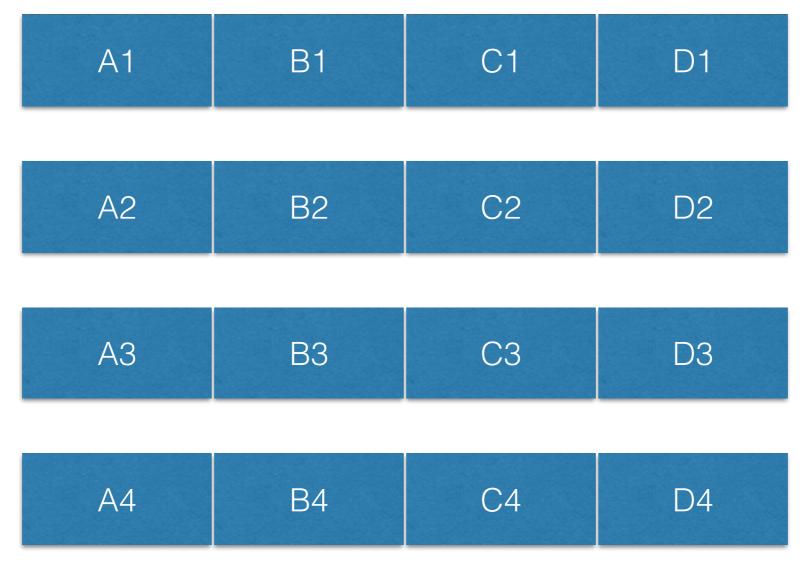
Database Cracking

September 9, 2015

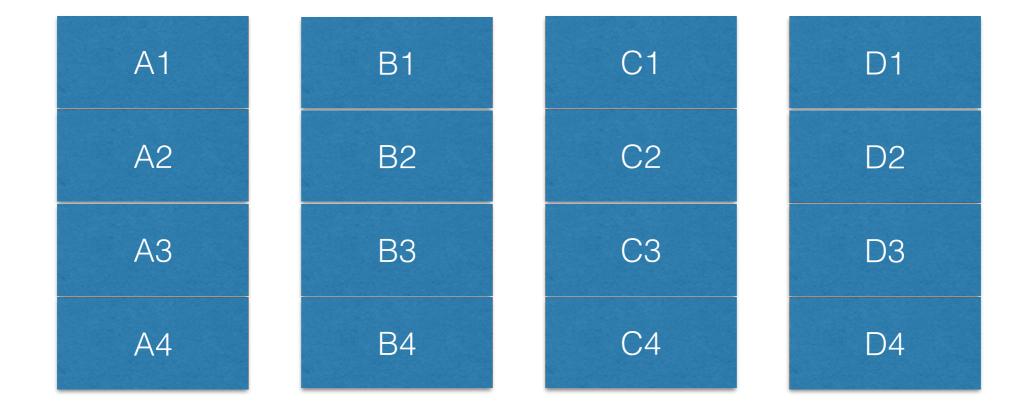
University at Buffalo The State University of New York

Row Stores



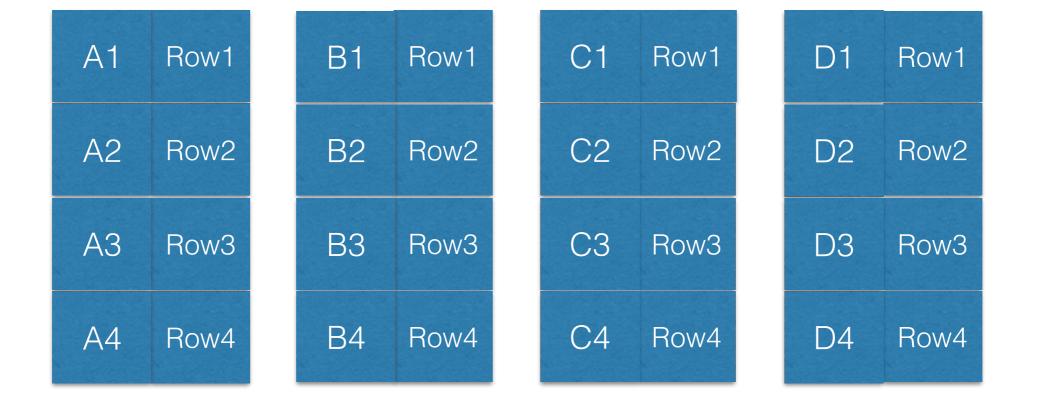
Traditional DB: Lay out data on disk in rows

Column Stores



Columnar DB: Lay out data on disk in columns

Column Stores



Store with Row ID to recover original table

Why use a Column Store?

Problem: Data is initially unsorted

Query: Find all rows where $100 < A \le 200$

What is the fastest way to answer this query?

Problem: Data is initially unsorted

What if you get 2 queries?

... 3 queries?

... 100 queries?

Problem: Data is initially unsorted

Strategy 1: Index the data then run queries

First few queries are much slower (upfront indexing cost)

Strategy 2: Linear scans over the data

Last few queries are much slower (no indexing!)

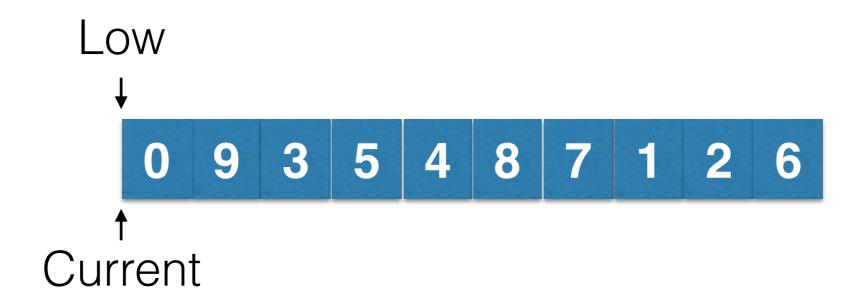
Problem: Data is initially unsorted

Strategy 3: Index while you run queries!

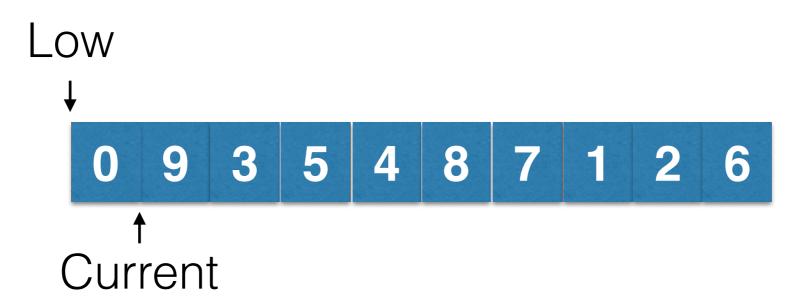
Re-use compute effort of scans.

0 9 3 5 4 8 7 1 2 6

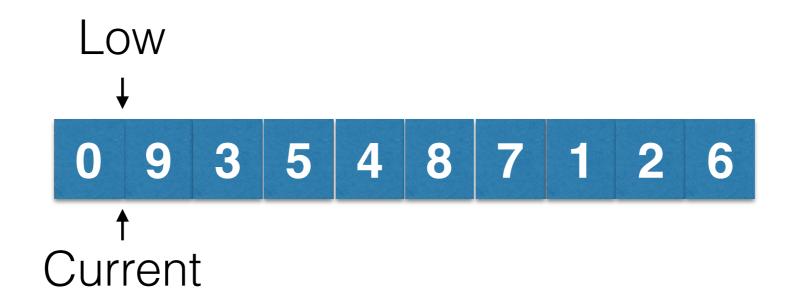
Step 1: Split into 2 bins: > 4 and ≤ 4



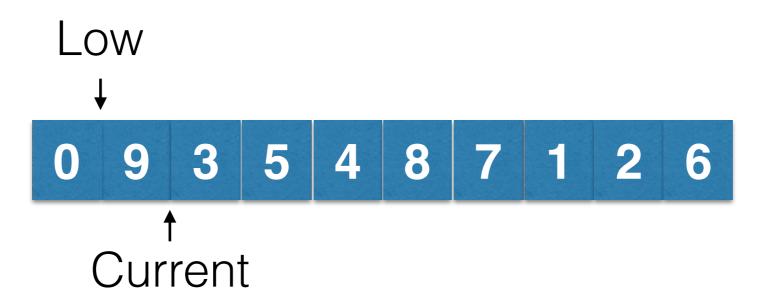
Step 1: Split into 2 bins: > 4 and ≤ 4



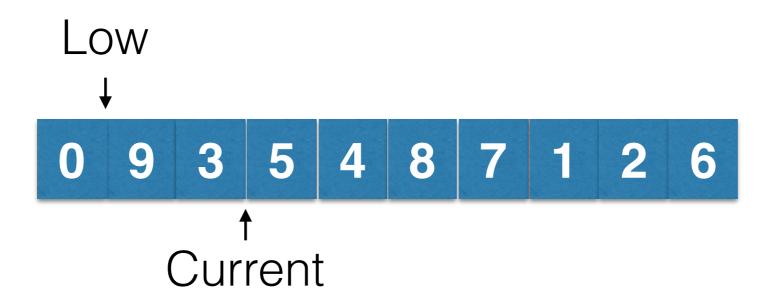
Step 1: Split into 2 bins: > 4 and ≤ 4



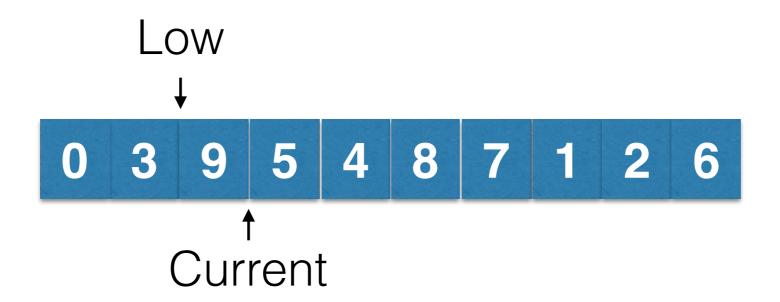
Step 1: Split into 2 bins: > 4 and ≤ 4



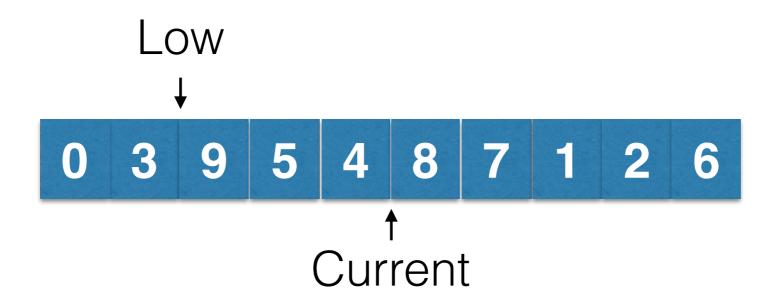
Step 1: Split into 2 bins: > 4 and ≤ 4



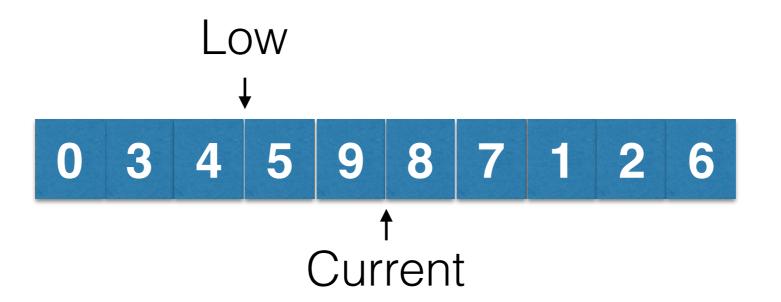
Step 1: Split into 2 bins: > 4 and ≤ 4



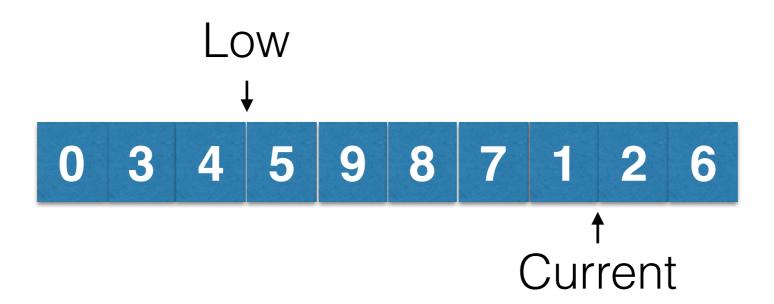
Step 1: Split into 2 bins: > 4 and ≤ 4



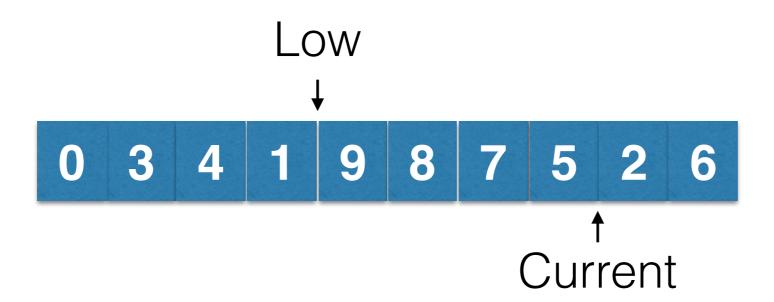
Step 1: Split into 2 bins: > 4 and ≤ 4



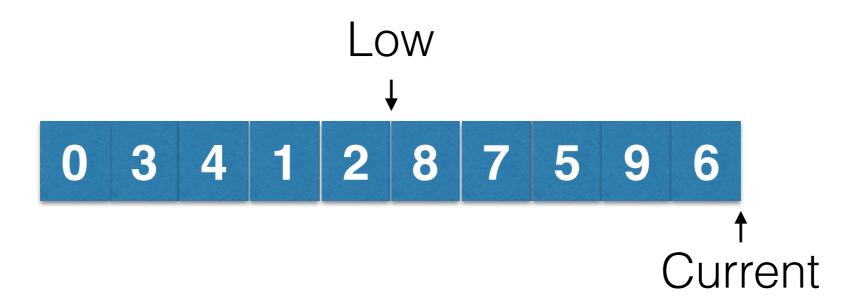
Step 1: Split into 2 bins: > 4 and ≤ 4



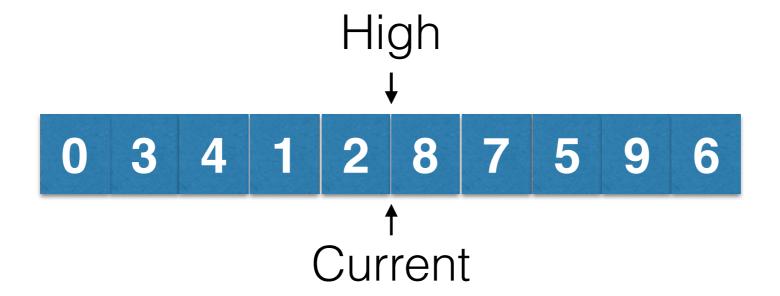
Step 1: Split into 2 bins: > 4 and ≤ 4



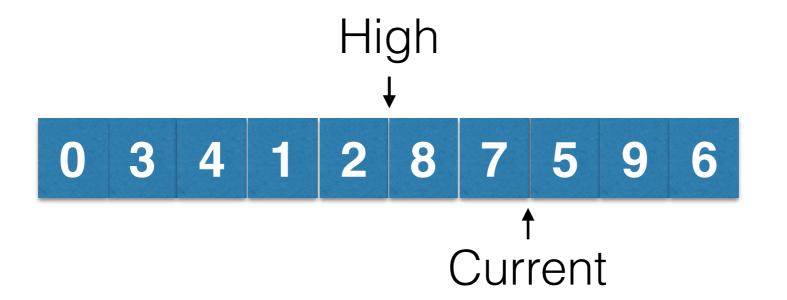
Step 1: Split into 2 bins: > 4 and ≤ 4



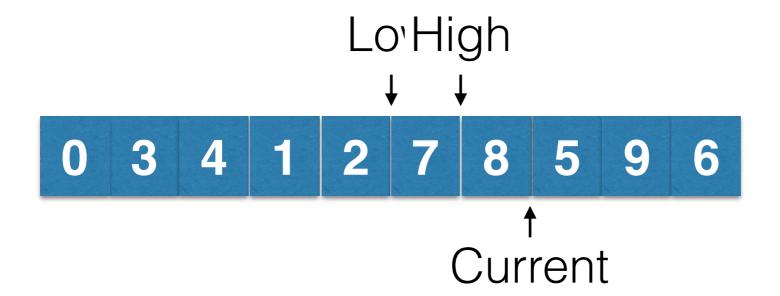
Step 2: Split into 2 bins: > 7 and ≤ 7



Step 2: Split into 2 bins: > 7 and ≤ 7



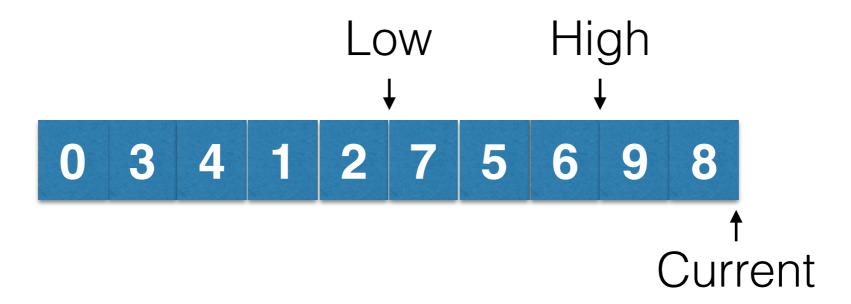
Step 2: Split into 2 bins: > 7 and ≤ 7



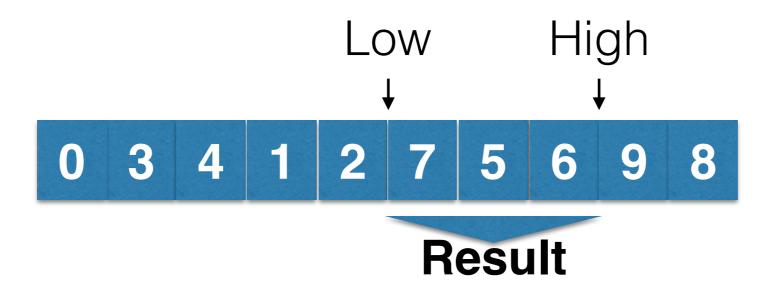
Query 1: Find $4 < X \le 7$

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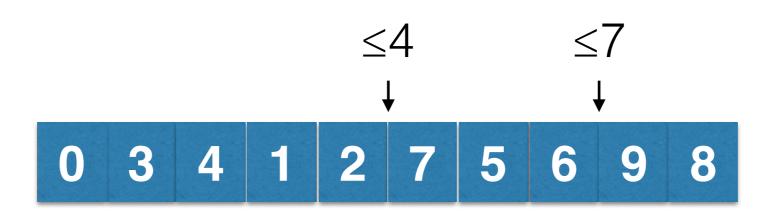
Step 2: Split into 2 bins: > 7 and ≤ 7

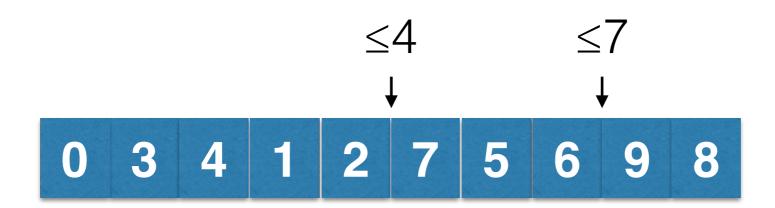


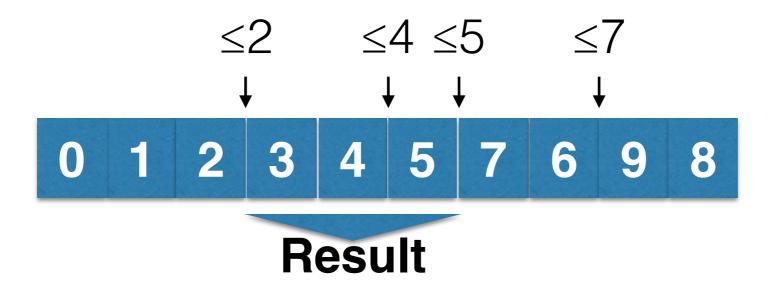
Step 2: Split into 2 bins: > 7 and ≤ 7

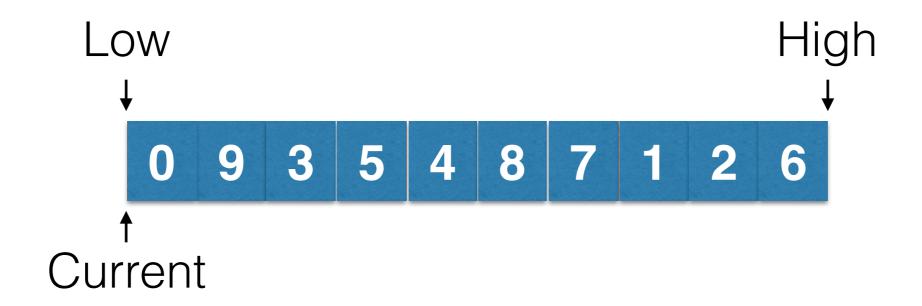


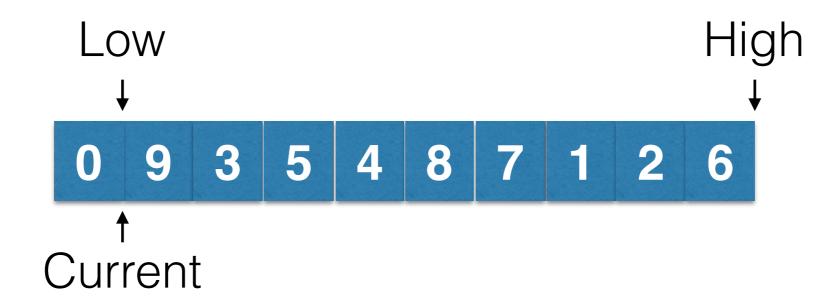
Binary Tree

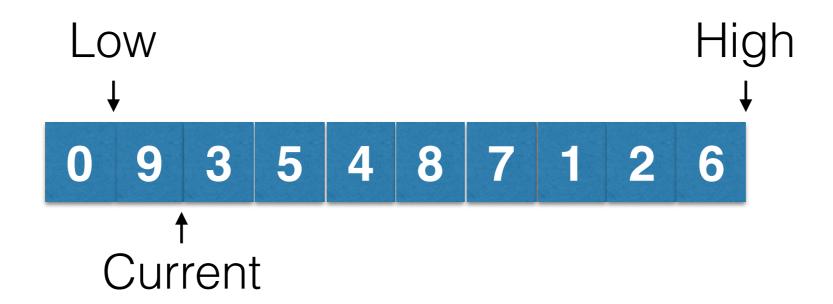


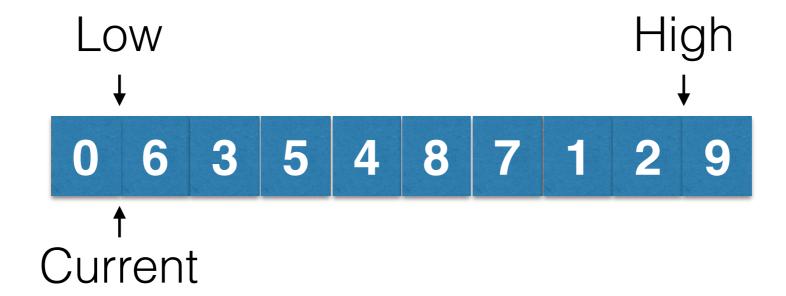


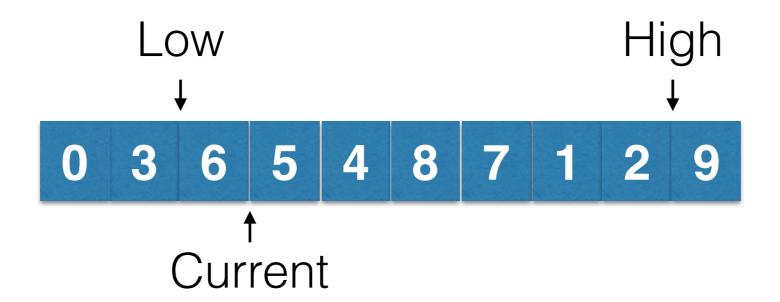


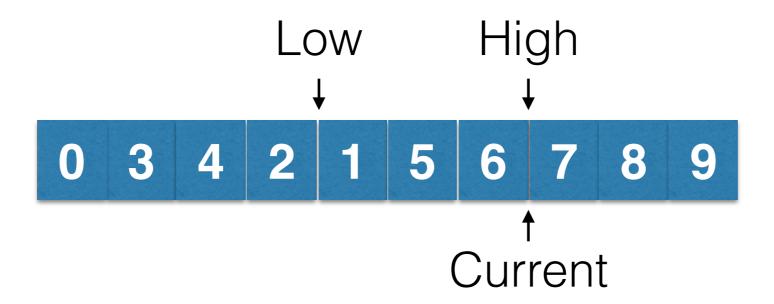












Does cracking work with a row-oriented database?

How would one crack a multi-attribute index?

(e.g., a spatial index?)

Can updates be performed efficiently on a cracker index?

Can updates be performed efficiently on a cracker index?

What constraints are required?

What applications would cracking work well on? What applications would cracking work poorly on?

Upfront Indexing vs Sequential Scan vs Cracking...

Where is the cutoff?