

Lightweight Runtimes (Galileo IoT)

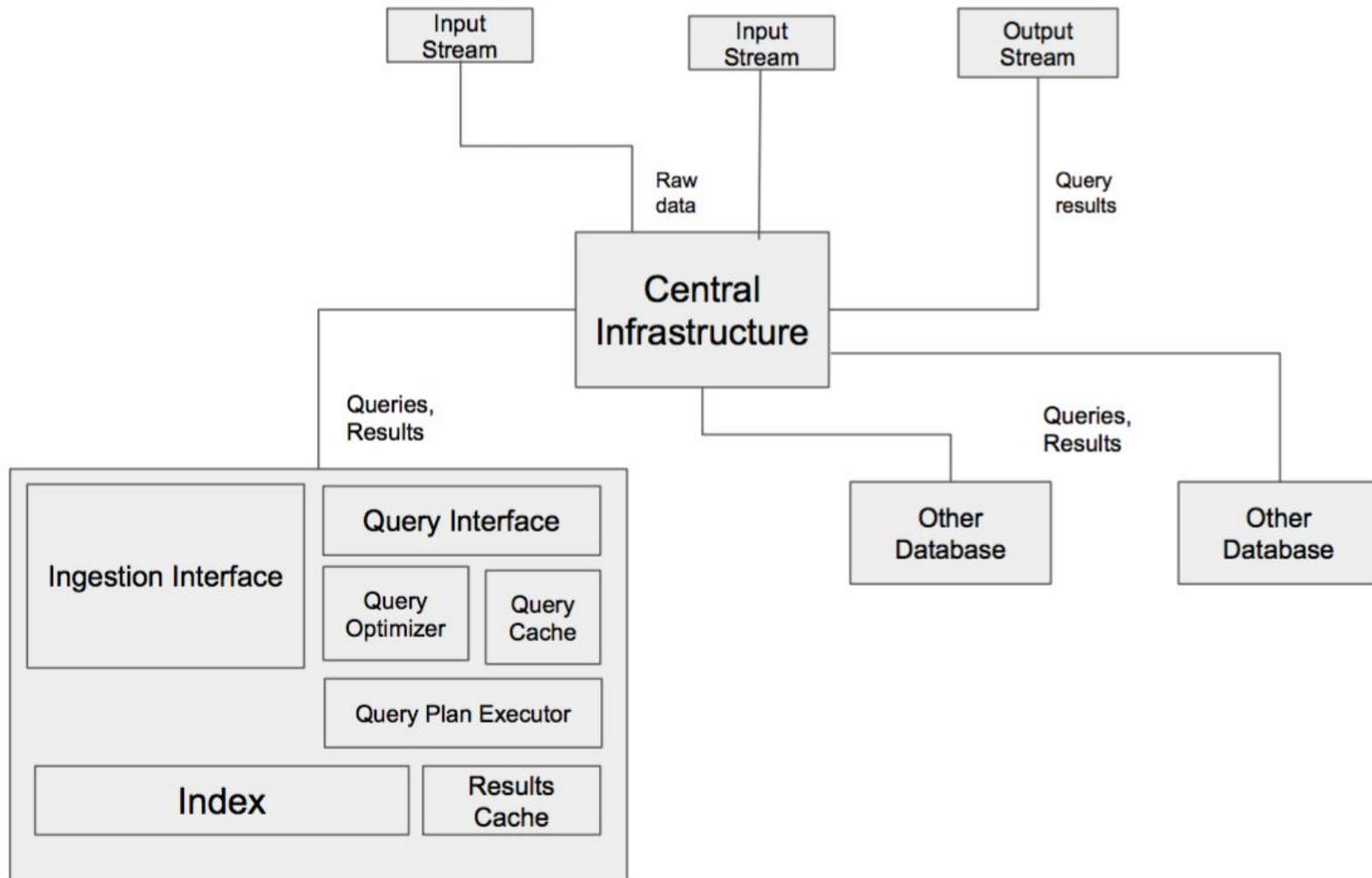
Team Sparkle

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Central Infrastructure

- Web Interface
 - Queries in form of HTTP GET/POST
 - Most queries decided a priori
 - Insert:
 - `http://128.205.39.183/insert?timestamp=1446175861&temp=17.4&room=2&occupants=4`
 - Python - tornado + requests
- 2 Sensors posting at 1Hz
- Occupants: `random.randint(0, 4)`
 - Only updates every 30seconds

Central Infrastructure

- Currently stored in SQLite DB
- Eventually push to Java via sockets

The Obligatory Code Slide(s)

- We've come a long way

The Obligatory Code Slide(s)

#TODO: Someone write this

The Obligatory Code Slide(s)

```
class SensorHandler(tornado.web.RequestHandler):
    def get(self):
        session = database_models.get_session()
        response = ''
        data = self.query_string_as_dict()
        room_id = int(data['room'])
        timestamp = int(data['timestamp'])
        temperature = float(data['temperature'])
        occupants = int(data['occupants'])

        room = None
        try:
            room = database_models.query_first(Room, {'id' : room_id}, session)
        except:
            logger.error("Did not find room for id '%s'" % (room_id))
            room = Room(id=room_id)
            session.add(room)
        finally:
            database_models.update_room(room, session)
            sensor = Sensor(room=room_id, timestamp=timestamp, temperature=temperature, occupants=occupants)
            database_models.update_sensor(sensor, session)
            self.write(response)
```

The Obligatory Code Slide(s)

- Using sqlalchemy as ORM

```
class Room(Base):
    __tablename__ = 'room'
    id = Column(Integer, primary_key=True)

class Sensor(Base):
    __tablename__ = 'sensor'
    id = Column(Integer, primary_key=True)
    room = Column(Integer, ForeignKey("room.id"))
    timestamp = Column(Integer)
    temperature = Column(Float)
    occupants = Column(Integer)
```


The Obligatory Code Slide(s)

- HTTP implemented using requests

```
def upload(host, port, payload):
    timestamp = time_since_epoch()
    payload['timestamp'] = timestamp
    try:
        r = requests.get('http://%s:%d/insert' % (host, port), params=payload)
        if not r.ok:
            raise Exception('%d: %s' % (r.status_code, r.text))
    except Exception, e:
        logger.error("Failed to upload to server: %s" % (str(e)))
```

The Obligatory Code Slide(s)

- HTTP implemented using requests

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    timestamp = time_since_epoch()
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```

- So technically...we lied!
 - Only GET, no POST

Processing Query Requests

```
private static boolean initiateServer(int portNumber ){
    ServerSocket serverSocket = new ServerSocket(portNumber);
    try{
        while(true){
            Socket socket = serverSocket.accept();
            ObjectInputStream ois = new
ObjectInputStream(socket.getInputStream());
            Object request = ois.readObject();
            String response = processRequest(request);
            ObjectOutputStream oos = new
ObjectOutputStream(socket.getOutputStream());
            oos.writeObject(response);
            ois.close();
            oos.close();
        }

    }catch(Exception e){

    }finally{
        serverSocket.close();
    }
}
```

```
private String processRequest(Object request){
    if(request instanceof Insert){
        //insert into mentioned table
    }else if(request instanceof Select){
        return processQuery(select);
    }
}
```

Windowed Inserts

```
public class WindowedTable {
    LinkedList<String> windowedTable = new
LinkedList<String>();
    String tableName = "";
    int window_records= 10 * 60 * 5; //default size
    int currentIndexRead=0;

public WindowedTable(String tableName){
    this.tableName = tableName;
}

public String insert(String rowString){
    if(windowedTable.size() >= window_records)
    {
        windowedTable.poll();
    }
    boolean isDone = windowedTable.offer(rowString);
    if(isDone) return "Success";
    else return "failure";
}
```

```
public String readOneTuple(){
    if(currentIndexRead == windowedTable.size())
    {
        currentIndexRead = 0;
        return null;
    }
    currentIndexRead++;
    return windowedTable.get(currentIndexRead-
1);
}

public void setWindowSize(int
frequency_InsertsPerMinute,int multiplier)
{
    int temp =
frequency_InsertsPerMinute*multiplier*60;

    //poll the extra elements in current window
Records
    for(int i=temp;i < window_records;i++ )
        windowedTable.poll();

    window_records = temp;
}
}
```

Windowed Inserts

- Initialising Windowed Table Object for each Table while parsing create table statements and storing it in a map
- Scan Operators for each table reads rows from underlying windowed tables instead of files
- Window of records streaming into the DB is being tracked and only those records being inserted for the past (x) minutes will be stored in table / window_record variable will be updated by the ingestion interface

```
public static HashMap<String, WindowedTable> table_windowedObject_map = new HashMap<>();
    if(statement instanceof CreateTable){
        CreateTable createTableObj = (CreateTable) statement;
        prepareTableSchema(createTableObj);
        testInsert();//tested inserts //inserts will be done by socket listeners
    }
    Inside PrepareSchema() -> table_windowedObject_map.put(tableName, new WindowedTable(tableName));
}
```

Query Intuition tested with inserts

```
CREATE TABLE ROOMPROPERTIES (  
    id            INT,  
    room_id      INT,  
    temperature  INT,  
    person_count INT,  
    timestamp    INT  
);
```

INSERT "1|23|70|0|1100 " → "Success" returned from database

READ "person_count | 23room_id" → 0 returned from database runs the following query and returns SUM(person_count)

```
SELECT SUM(person_count) FROM ROOMPROPERTIES WHERE room_id = 23;
```